

# Alex Nikiforov

UI-designer

[getvision.me](https://getvision.me)

## Местоположение

Проживание: Украина, Харьков

Готовность к работе: готов к удаленной работе

## Возраст и стаж

Стаж: 8 лет и 10 месяцев

## Контактная информация

Мой круг: <https://moikrug.ru/getvision>



---

## Профессиональные навыки

Веб-дизайн • UI/UX дизайн • Дизайн мобильных приложений • Sketch • Проектирование интерфейсов • Прототипирование • Разработка интерфейсов

---

## Участие в профессиональных сообществах

Декабрь 2011 —  
По наст. время  
(6 лет и 11 месяцев)

### Github

@alexnikiforov: 24 вклада в 2 репозитория, связан с языками:  
HTML • JavaScript

Февраль 2016 —  
По наст. время  
(2 года и 9 месяцев)

### Dribbble

@alexnikiforov: 29 работ, 1003 лайка, размещает работы в темах:  
ui • ios • dark • interface • gradient • sketch • dashboard • freebie • free  
• light

Февраль 2010 —  
По наст. время  
(8 лет и 9 месяцев)

### Behance

@alexnikiforov: 10 работ, 7831 лайк, размещает работы в темах:  
UI/UX • Web Design • Typography • Interaction Design • Fashion • Art  
Direction • Graphic Design • Print Design • Branding

---

## Опыт работы

Октябрь 2018 —  
По наст. время  
(2 месяца)

### InCode

Managing Partner  
Украина, Днепропетровск

#### Обязанности и достижения

- Guide the team to develop best practices for ensuring a high bar of quality.
- Guide the team towards simple and intuitive solutions for customers.
- Collaborate cross-functionally with product management, engineering, user research, content strategy, and communication design to ensure a

smooth product development process.

– Help define and communicate the design strategy and vision for the company.

Февраль 2018 –  
По наст. время  
(10 месяцев)

## nuWeb

Head of Product Design

Украина, Харьков

### Обязанности и достижения

- Manage the design team and help develop skills and communications;
- Develop and manage productivity and to continuously improve the design team's production capabilities;
- Lead UX and Visual design strategy of the product;
- Create reusable design systems, components, and learning paradigms;
- Redesign the product suite in collaboration with Product Management;
- Design high fidelity wireframes and specifications for development;

Май 2016 –  
Ноябрь 2017  
(1 год и 7 месяцев)

## S-PRO

Ведущий дизайнер

Украина, Запорожье

### Обязанности и достижения

Created and developed the visual design department. My key job responsibilities are team building, design process management, creative direction, learning process organizing. Implementation of new technologies and instruments. Improving visual and communication parts of the design. I work with adaptive web apps, native mobile apps, TV apps user interfaces. Typography addicted. A leader of regional verified Behance community. I provide the Human-Centered interaction design, the Business4Business solutions for all interfaces the design of which I create.

With the team, we have 9 Behance achievements in five galleries. We create logobooks, brand identity, visual communication solutions for our business partners.

#### Everyday tools set:

Create the UX design and prototyping with Axure, Marvel App, Invision App (main solution).

Delivery the UI design with Sketch App (main solution), Figma, Adobe PS, XD.

Interface animation with Principle.

Collaboration with developers teams through the Invision Inspect, Zeplin, Avocode.

Management with Jira, Trello, Asana, etc.

#### Most significant projects:

- The Hub—the digital ecosystem for hospitals and clinical departments. This system works in the 10+ medical institutions of USA. The FAU Tech Runway 2017 winner.
- Blockchain application for energy saving.
- User Interface for the cryptography protected system of the data storage and communication based on the quantum encryption principle.

<http://s-pro.io>

Апрель 2016 –  
Ноябрь 2016  
(8 месяцев)

## ООО «Корпоративные коммуникации»

Ведущий мобильный UI-дизайнер

Россия, Новосибирск

### Обязанности и достижения

Worked as UI-designer on the SAAS communication platform for universities. I designed native applications for iOS and Android. This solution is currently using in 3 universities of Russia.  
<http://studcloud.ru/>

Февраль 2012 –  
Январь 2016  
(4 года)

## Фриланс

Украина, Запорожье

### Обязанности и достижения

#### Web and UI-designer:

My main specialization was the design of e-commerce web applications and platforms. I created business solutions for retail industries—clothing and accessories, watches and jewelry, auto parts and more. Also, I designed e-learning platform and corporate websites for brands as Tokheim, Moniki, Casio, Invicta, Charles University and more.

#### UX-designer:

As a full-time freelancer, I worked on a UX-designer position for Family Real Estate, Paphos, Cyprus (real estate).

Октябрь 2009 –  
Февраль 2012  
(2 года и 5 месяцев)

## New Web LLC

Менеджер проекта

Украина, Запорожье

### Обязанности и достижения

Worked on the fast delivery online service. As a Project manager, I developed delivery service from 0 to 27 affiliates.

---

## О себе

---

**I am an awards-winning UX/UI-designer with 7+ years experience, with a demonstrated history of working in the business and startup projects. I designed over 150 projects and I having worked with brands such as Kaspersky, Tokheim, Comodo, Casio, Invicta, Fruto Nyanya, and more.**

My key job responsibilities are team building, design process management, creative direction, learning process organizing. Implementation of new technologies and instruments. Improving visual and communication parts of the design.

A leader of regional verified Behance community. A leader of regional verified IxDA community.

### Process:

1. Idea and structure. Development a UX strategy and a creative concept search.
2. Research. Competitive analysis, visual design trends research and styles research.
3. Prototyping. Users scenarios, interaction design, rough prototyping. Repeat.
4. Content. Information architecture, visual structure.
5. Visual design. Bring the prototype to life, visualization and polishing.
6. Delivery. UI kit, specs for UI developers, implementation control.
7. What next? Product development suggestions, control of UX delivery process.

### Tools I use:

Creating the UX design and prototyping with Axure, Marvel App, Invision App.  
Delivery the UI design with Sketch App, Figma, Adobe PS, XD.  
Interface animation with Principle.  
Collaboration with developers teams through the Invision Inspect, Zeplin, Avocode.  
Management with Jira, Trello, Asana, etc.

### Most significant projects:

- The digital ecosystem for hospitals and clinical departments. This system works in the 10+ medical institutions of USA. The FAU Tech Runway 2017 winner.
  - Blockchain application for energy saving.
  - User Interface for the cryptography protected system of the data storage and communication based on the quantum encryption principle.
  - SAAS communication platform for universities. This solution is currently using in 3 universities of Russia.
- 

**«Мой Круг»** – вакансии для IT-специалистов